

BFA Concentration in Video and Animation

Based on a broad range of critical, conceptual, and production courses in the Video and Animation Concentration, students create artworks that gives expression to their ideas while engaging their audiences whether it is on monitors, theater screens, hand-held devices, or installations. Students' interests and films range from traditional to experimental, fictional to factual, and simply entertaining to highly conceptual. Upon graduation, students are prepared for further study in a graduate program or for entry into the work force.

Students with this degree can be directly positioned for careers as:

- 3D Modeler
- 3D Character Rigger
- Digital Painter
- Forensic Animator
- Stop Motion Animator
- Texture Artist
- Film / Video Editor
- Video Production Crew
- Motion Graphics Designer
- 3D Character Animator
- Effects Animator
- Animator (Games, Cartoons, Films)
- Background Painter
- Storyboard Artist
- Camera Person
- Production Assistant
- Compositing Artist

THE ART
DEPARTMENT

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copies of this flyer available at goo.gl/kvaPST



CAL STATE
EAST BAY

Degree roadmap for Video & Animation BFA with Ohlone equivalents

1 Lower Division Foundation <i>(18 units)</i>	Course #	Course Title & Ohlone Equivalents	2 Lower Division Video & Animation <i>(18 units)</i>	Course #	Course Title & Ohlone Equivalents
	Art 100	Fundamentals of Drawing (Ohlone 106A)		Art 241	4D Project Development (Ohlone no equivalent)
	Art 101	Photography 1 (Ohlone ART 139A or GA-169A)		Art 242	Audio Production (Ohlone BRDC 131)
	Art 102	2D Processes (Ohlone ART 104A)		Art 243	Video 1 (Ohlone ART-140 /MM-110, or BRDC-150)
	Art 103	3D Processes (Ohlone 104B)		Art 244	Animation 1 (Ohlone MM-109)
	Art 104	4D Processes (Ohlone MM-102A)		Art 245	Motion Graphics 1 (Ohlone GA-112)
Art 120	Monuments of World Art (Ohlone ART 103C)	Art 246	3D Modeling & Animation 1 (Ohlone MM-121A)		

**Only 100 and 200 level courses have transfer equivalents.
Upper Division courses at any CSU or UC (Cal State East Bay 300 & 400 levels) cannot be covered by Community College courses**

3 Upper Division Foundation <i>(16 units)</i>	Art 323	Modern Media, Art & Culture 1	3 Upper Division Video & Animation <i>(15 units)</i>	Choose THREE	
	Art 326	Contemporary Visual Studies 1		Art 343	Video 2
	Art 496	Special Topics		Art 344	Animation 2
				Art 345	Motion Graphics 2
				Art 346	3D Modeling & Animation 2
				Art 449	Special Topics Video Animation
Choose ONE			Art 327	Cinema Art Studies	
Art 420	Comparative World Art 2	Art 448	Advanced 4D Projects		
Art 423	Modern Media, Art and Culture 2				
Art 426	Contemporary Visual Studies 2				
Art 491	BFA Critique = 1 unit (take once a semester for 3 semesters)				
Art 440	Forum = 1 unit				

Complete all Upper Division Courses before commencing your Capstone

4 Capstone <i>(3 units)</i>	Art 493F	Video & Animation Senior Project